**Drummer Project**

Red Line (Tracer) moves across the screen “touching” Sprites who make sounds

Live Link to download program

Directions for Creating a Drummer in Scratch



[Working Example](http://nebomusic.net/DrummerScratch/Drummer.sb)

**Instructions for Creating Drummer Project**

1. Make Variable "Tempo"



2. Create Tracer Sprite (One Vertical Line). Add these scripts and test.



3. Import Drum Image and create two costumes. Add these scripts:



4. Add additional Sprites with different "drums" to create a beat!

5. Save and test your program!

Credit to: Nebo Elementary School, Department of Fine Arts, Mr. Michaud

<http://nebomusic.net/scratchdrummer.html>