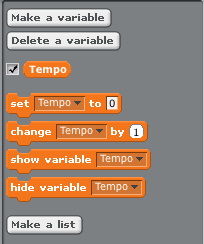
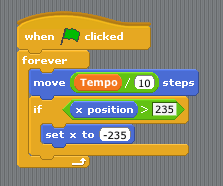
**Drummer Project**

Red Line (Tracer) moves across the screen “touching” Sprites who make sounds

Live Link to download program

Directions for Creating a Drummer in Scratch

  
  
[Working Example](http://nebomusic.net/DrummerScratch/Drummer.sb)  
  
**Instructions for Creating Drummer Project**  
  
1. Make Variable "Tempo"  
  


2. Create Tracer Sprite (One Vertical Line). Add these scripts and test.  
  
  
  
3. Import Drum Image and create two costumes. Add these scripts:  
  
  
  
4. Add additional Sprites with different "drums" to create a beat!  
  
5. Save and test your program!

Credit to: Nebo Elementary School, Department of Fine Arts, Mr. Michaud

<http://nebomusic.net/scratchdrummer.html>